Xbox Kinect Buying Guide

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Halo 4 Alexander Musa 2012-11-06 A guide to the video game provides information on its commands, inidividual campaigns, scoring, extras, tactics, and the secrets of multi-player mode.

Augmented Reality with Kinect Rui Wang 2013-01-01 This book is a mini tutorial with plenty of code examples and strategies to give you many options when building your own applications.This book is meant for readers who are familiar with C/C++ programming and want to write simple programs with Kinect. The standard template library can also be used as it is simple enough to understand.

The Ultimate Player's Guide to Minecraft Stephen O'Brien 2014 Provides readers with tips, techniques, and strategies for Minecraft, including how to register for the game, customize the experience, and create new worlds.

Xbox One Wayne Dixon If you're busy and you don't have the time to go and read every single article from the myriad of websites that have information about the Xbox One, then you should buy this guide to help walk you through all of the features, controversy, and issues revolving around the Xbox One. This book will take you back through the history of the Xbox, from the humble beginnings of the original Xbox, through the Xbox 360 and all of its various permutations, where you will end up at the Xbox One. While this guide does offer some analysis, it is primarily a factual and informational guide to the Xbox line. This in-depth look at Microsoft's latest gaming console, the Xbox One includes aspects like games, hardware specifications, how software is handled, Kinect and its functionality and even includes all of the new features. This book is being updated on a regular basis to include new information as it is unveiled. Purchase this book now and you will receive all of the updates for free. This version contains updates from Microsoft's E3 Presentation including price, availability date and more updates regarding used game policies. Version 1.5 (10/30/2013) has additional information about 3rd Party Headsets, Orientation issues with the Xbox One, Social sharing on Facebook and YouTube, some details about the processor in the Xbox One, additional information about

Friends on Xbox Live, Friends on Xbox Live with Xbox One, Additional capabilities for the Kinect, racing wheels for the Xbox One, and a video demonstrating the Xbox One Dashboard.

A Newbies Guide to Xbox 360 GameCaps 2013-09-05 Games systems used to be simple--plug into TV, put in game cartirage, power on...and occasionally spend several minutes plugging dust out and putting it in at just the right angle! Today game systems are more than game systems--they are multi-media powerhouses. In the case of Xbox 360, it is a full on computer. This guide will help you get the most out of your Xbox 360 and everything that's built into it--from adjusting parental settings to changing the way it looks. GameCaps Walkthroughs was started as a way of bringing cheap, reliable, and informative game walkthroughs and system profiles. Our library is growing more every month.

The Gadget Geek's Guide to Your Xbox 360 Jonathan S. Harbour 2006 Provides information on getting the most out of the Xbox 360, covering such topics as playing video, connecting the Xbox to a home network, sharing media files, and downloading games.

Making Things See Greg Borenstein 2012-01-27 A guide to creating computer applications using Microsoft Kinect features instructions on using the device with different operating systems, using 3D scanning technology, and building robot arms, all using open source programming language.

The Entrepreneur's Guide to Law and Strategy Constance E. Bagley 2017-02-21 Business Insider calls The ENTREPRENEUR'S GUIDE "perhaps the most useful business book you can ever read" and lists it among twenty-five must-read books for entrepreneurs. THE ENTREPRENEUR'S GUIDE TO LAW AND STRATEGY, 5E examines stages of starting a business -- from start-up and growth to public offering, while highlighting legal preparations and pitfalls. Cutting-edge examples show how legally astute entrepreneurs can strategically increase realizable value, deploy resources, and manage risk. The book discusses leaving a job, hiring former coworkers, competing with a former employer, workplace legislation, product liability, and bankruptcy. You examine current issues including today's workforce in the "gig" economy, "crowdsourcing" capital and social

media, computer hacking and identity theft. Legal discussion integrates with core strategic concepts, such as Porter's Five Forces, the resource-based view of the firm, the value proposition, activities in the value chain and more. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

UnOfficial Xbox360 Achievements Prima Games (Firm) 2008-12-09 Strategies for Unlocking Achievements from 100 top games including: Halo 3 (All 1250) Call of Duty 4: Modern Warfare Bioshock Army of Two DiRT Bully: Scholarship Edition Fable 2 Too Human Marvel Ultimate Alliance Blue Dragon Alone in the Dark And Many More! Fast Points Earn five thousand gamer points in 24 hours of gameplay, 1000 points in 5 minutes, and 25 easy achievements. Points Galore TMNT (4 hours 1,000 points) Avatar (10 minutes 1,000 points) CSI (5 hours 1,000 points) Jumper (6 hours 1,000 points)

Programming with the Kinect for Windows Software Development Kit David Catuhe 2012-09-15 Create rich experiences for users of Windows 7 and Windows 8 Developer Preview with this pragmatic guide to the Kinect for Windows Software Development Kit (SDK). The author, a developer evangelist for Microsoft, walks you through Kinect sensor technology and the SDK—providing hands-on insights for how to add gesture and posture recognition to your apps. If you're skilled in C# and Windows Presentation Foundation, you'll learn how to integrate Kinect in your applications and begin writing Uis and controls that can handle Kinect interaction. This book introduces the Kinect for Windows Software Development Kit to developers looking to enrich applications they build for Windows 7 and later with human motion tracking Teaches developers with core C# and WPF skills how to program gesture and posture recognition in Kinect Describes how to integrate 3D representation on top of a real scene Provides expert insights and code samples to get you up and running

Borderlands 2 Signature Series Guide Doug Walsh 2012-09-18 Time to go back to the Borderlands of Pandora with BradyGamesBorderlands 2 Signature Series Guide takes you through the ins and outs of gameplay in Pandora. Play as one of four new Vault Hunters as they fight to free their world from the tyrannical Handsome Jack, and stop him from unleashing an ancient alien evil known only as "the Warrior".This BradyGames Signature Series Guide provides complete coverage of each character's personality, unique abilities and skills. So whether you play as Salvador, Maya, Axton or Zero you will know them inside and out. They provide special commentary to the game in each chapter too, so you can find out what they think about the situation in Pandora.A complete walkthrough is your companion for the game and detailed maps show each collectible, point of interest and side quest. Every single weapon and item is described, including legendary weapons, black market items, relics, shields, grenades and a full breakdown of the weapon generation system. Sir Hammerlock himself guides you through the behaviour and combat tactics of over 240 beasts in his bestiary; find out game secrets and stats for the mob family; learn about challenges and achievements and customise your character so he or she is the best they can be. Borderlands 2 Signature Series Guide is the complete game companion, so get playing, defeat the Warrior and save Pandora.

XBOX 360 Forensics Steven Bolt 2011-02-07 XBOX 360 Forensics is a complete investigation guide for the XBOX game console. Because the XBOX 360 is no longer just a video game console – it streams movies, connects with social networking sites and chatrooms, transfer files, and more – it just may contain evidence to assist in your next criminal investigation. The digital forensics community has already begun to receive game consoles for examination, but there is currently no map for you to follow as there may be with other digital media. XBOX 360 Forensics provides that map and presents the information in an easy-to-read, easy-to-reference format. This book is organized into 11 chapters that cover topics such as Xbox 360 hardware; XBOX LIVE; configuration of the console; initial forensic acquisition and examination; specific file types for Xbox 360; Xbox 360 hard drive; post-system update drive artifacts; and XBOX Live redemption code and Facebook. This book will appeal to computer forensic and incident response professionals, including those in federal government, commercial/private sector contractors, and consultants. Game consoles are routinely seized and contain evidence of criminal activity Author Steve Bolt wrote the first whitepaper on XBOX investigations

Minecraft Xbox 360 Game Guide Unofficial

Kinect Hacks Jared St. Jean 2012-11-03 Create your own innovative applications in computer vision, game design, music, robotics, and other areas by taking full advantage of Kinect's extensive interactive, multi-media platform. With this book, you get a step-by-step walkthrough of the best techniques and tools to come out of the OpenKinect project, the largest and most active Kinect hacking community. Learn dozens of hacks for building interfaces that respond to body movements, gestures, and voice, using open source toolkits such as openFrameworks, the Processing IDE, and OpenKinect driver library. Whether you're an artist, designer, researcher, or hobbyist, this book will give you a running start with Kinect. Set up a development environment in Windows 7, Mac OSX, or Ubuntu Build special effects apps with tools such as Synapse and Cinder Create gestural interfaces to integrate and control digital music components Capture the realistic motions of a 3D model with NI mate, Blender, and Animata Design gesture-based games with the ZigFu SDK Recreate the dimensions of any room in realtime, using RGBDemo Use gestures to navigate robots and control PC interfaces

The Teacher's Awesome App Guide 1.5 John F. OSullivan 2014-10-25

The Layperson's Guide to Exercise, Diet & Supplements Daniel J. Shamy 2013-04 We instinctively know that exercise, eating the right things, and taking vitamins sustains our health, maintains our youth, and offers a sense of wellbeing. Traditional fitness publications do a great job telling you what to do, but lack any explanation as to the why and how. They offer a map to youth by micromanaging your diet, exercise and or supplements. You blindly follow their lead in expectation of finding your fountain of youth through their training. Every body is different, which is why one map may work for one person, but not another; maybe it failed you, so you try another. What you may not realize is that although they offer step by step instruction to find the fountain, they are not teaching you how to read the map. Although the map is the same, the directions are different for each of us to find the fountain of youth. The difference between the layperson and expert is their ability to read the map as a whole; that map is our anatomy. That cartography lesson is learned by teaching you how exercise, diet and supplements work rather than being told what in the same to follow. At the end of the lesson, you may now understand that your journey may require parts of many methods, rather than the single direction of one. The author shares his own journey as he teaches you how to read the map, so you understand how one has successfully read the map to discover his fountain of youth.

Naruto Bryan Dawson 2007 Provides strategies and techniques for all eleven ninja, with complete walkthroughs of all ninja quests and social missions.

Xbox 360?For Dummies Brian Johnson 2006-01-31 Provides information on the features and functions of the Xbox 360.

Grand Theft Auto V Xbox 360 Game Guide Unofficial Hse Games 2016-09-17 *UNOFFICIAL GUIDE* With my Unofficial Grand Theft Auto 5 Game Guide you will learn exactly what you need to know in order to become an expert player! My Guide Covers the Following: - For Xbox 360 Systems. - Beginner Strategies. - Professional Tips & Strategies. - Getting Started. - How to Earn Infinite Cash. - Weapons. - Vehicles. - Secrets, Tips, and Tricks Used By Pro Players! - PLUS MUCH MORE! Purchase now and never get stuck with a low score again! Become an Expert Player Today! Disclaimer: This product is not associated, affiliated, endorsed, or sponsored by Rockstar Games. This guide is to be used as a reference. This does not modify or alter the game in any way. This is a written guide and not a software program.

The CIO's Guide to Risk Jessica Keyes 2017-11-22 In an age of globalization, widely distributed systems, and rapidly advancing technological change, IT professionals and their managers must understand that risk is ever present. The key to project success is to identify risk and subsequently deal with it. The CIO's Guide to Risk addresses the many faces of risk, whether it be in systems development, adoption of bleeding edge tech, the push for innovation, and even the march toward all things social media. Risk management planning, risk identification, qualitative and quantitative risk analysis, contingency planning, and risk monitoring and control are all addressed on a macro as well as micro level. The book begins with a big-picture view of analyzing technology trends to evaluate risk. It shows how to conceptualize trends, analyze their effect on infrastructure, develop metrics to measure success, and assess risk in adapting new technology. The book takes an in-depth look at project-related risks. It explains the fundamentals of project management and how project management relates to systems development and technology implementation. Techniques for analyzing project risk include brainstorming, the Delphi technique, assumption analysis, and decision analysis. Metrics to track and control project risks include the Balance Scorecard, project monitoring and reporting, and business and technology metrics. The book also takes an in-depth look at the role of knowledge management and innovation management in identifying, assessing, and managing risk. The book concludes with an executive's guide to the legal and privacy issues related to risk management, as well overviews of risks associated with social media and mobile environments. With its checklists, templates, and worksheets, the book is an indispensable reference on risk and information technology.

Kinect for Windows SDK Programming Guide Abhijit Jana 2012-01-01 This book is a practical tutorial that explains all the features of Kinect SDK by creating sample applications throughout the book. It includes a detailed discussion of APIs with step-by-step explanation of development of a real-world sample application. The purpose of this book is to explain how to develop applications using the Kinect for Windows SDK. If you are a beginner and looking to start developing applications using the Kinect for Windows SDK, and if you want to build motion-sensing, speech-recognizing applications with Kinect, this book is for you. This book uses C⃞ and WPF (Windows P.

Getting More from Your Microsoft Xbox 360 Andrew Edney 2006-12-01 Microsoft's Xbox 360 games console is capable of much more than just playing games. It is, in fact, a complete home entertainment system. As an essential guide to the Xbox 360, this book covers all available options, settings and facilities that the console has to offer.

My Xbox Bill Loguidice 2012-01-26 This is the quick, visual, one-stop tutorial for everyone who wants to get maximum fun and entertainment out of their Xbox 360, Xbox Live, and Kinect controller. Gaming experts Christina and Bill Loguidice cover everything Xbox has to offer, uncovering cool features and tools most users won't ever discover on their own. You learn how to get started with Xbox 360; fast-network your Xbox 360s; run the media content in your Windows PCs; personalize your Xbox experiences; find great stuff on Microsoft's Game, Video, and Music Marketplaces; get acquainted with your Xbox friends and communities;

get to know the Kinect controller and Hub; and find great Kinect games and get better at playing them. This book's concise, step-by-step instructions link to callouts on Xbox screen captures that show you exactly what to do. Tips and Notes help you discover powerful new techniques and shortcuts, and Help features guide you past common problems. This book is designed for all 50,000,000 Xbox 360 owners: from those who've just purchased their first system, to those diving headfirst into Kinect gaming, to millions of Xbox Live subscribers who want to get even more out of Microsoft's online services.

XBOX 360 Achievements Brady Games 2007 The Ultimate Xbox 360 Achievements guide that covers strategy to increase a player's Gamerscore and lists the achievements for the top 20 Xbox 360 games and how to unlock them!

Neural Information Processing Minho Lee 2013-10-29 The three volume set LNCS 8226, LNCS 8227, and LNCS 8228 constitutes the proceedings of the 20th International Conference on Neural Information Processing, ICONIP 2013, held in Daegu, Korea, in November 2013. The 180 full and 75 poster papers presented together with 4 extended abstracts were carefully reviewed and selected from numerous submissions. These papers cover all major topics of theoretical research, empirical study and applications of neural information processing research. The specific topics covered are as follows: cognitive science and artificial intelligence; learning theory, algorithms and architectures; computational neuroscience and brain imaging; vision, speech and signal processing; control, robotics and hardware technologies and novel approaches and applications.

Halo 3 James Price 2007 A guide to the video game provides information on its commands, inidividual campaigns, scoring, extras, tactics, and the secrets of multi-player mode.

Ultimate XBox 360 Buyers Guide Gamepro Staff(ed) 2005

Xbox 360 System Software Gerard Blokdyk 2018-05-25 What are our Xbox 360 system software Processes? What are the business objectives to be achieved with Xbox 360 system software? How will you measure your Xbox 360 system software effectiveness? Who is the Xbox 360 system software process owner? What is our Xbox 360 system software Strategy? Defining, designing, creating, and implementing a process to solve a challenge or meet an objective is the most valuable role... In EVERY group, company, organization and department. Unless you are talking a one-time, single-use project, there should be a process. Whether that process is managed and implemented by humans, AI, or a combination of the two, it needs to be designed by someone with a complex enough perspective to ask the right questions. Someone capable of asking the right questions and step back and say, 'What are we really trying to accomplish here? And is there a different way to look at it?' This Self-Assessment empowers people to do just that - whether their title is entrepreneur, manager, consultant, (Vice-)President, CxO etc... - they are the people who rule the future. They are the person who asks the right questions to make Xbox 360 system software investments work better. This Xbox 360 system software All-Inclusive Self-Assessment enables You to be that person. All the tools you need to an in-depth Xbox 360 system software Self-Assessment. Featuring new and updated case-based questions, organized into seven core areas of process design, this Self-Assessment will help you identify areas in which Xbox 360 system software improvements can be made. In using the questions you will be better able to: - diagnose Xbox 360 system software projects, initiatives, organizations, businesses and processes using accepted diagnostic standards and practices - implement evidence-based best practice strategies aligned with overall goals - integrate recent advances in Xbox 360 system software and process design strategies into practice according to best practice guidelines Using a Self-Assessment tool known as the Xbox 360 system software Scorecard, you will develop a clear picture of which Xbox 360 system software areas need attention. Your purchase includes access details to the Xbox 360 system software self-assessment dashboard download which gives you your dynamically prioritized projects-ready tool and shows your organization exactly what to do next. Your exclusive instant access details can be found in your book.

The Xbox 360 Pocket Guide Bart G. Farkas 2009-02-02 Here is your essential companion to Microsoft's Xbox 360 video game console. The Xbox 360 Pocket Guide steers you through how to Set up the Xbox 360 and hook up components. Discover and learn about the most popular games. Play with friends on Xbox Live, chat with other players, and purchase Microsoft Points. Make your way around the Xbox Live Marketplace. Pick the best Xbox controllers and other accessories. Turn your Xbox 360 into a home media center. Use older Xbox games on the 360.

The Rough Guide to Saving & Selling Online Rough Guides 2010-01-04 How to make big savings on the Web, The Rough Guide to Saving and Selling Online is the essential handbook for a healthier bank balance. Discover how to make money by selling on eBay, Gumtree and Amazon, plus use the internet to shop for less, find bargains and reduce your outgoings. This recession-beating bible includes the most popular and productive websites for selling and finding cheaper products, the best price-comparison sites, and top places to hunt out freebies. Packed full of handy advice and tips from how to de-clutter and avoid online scams to how to find the cheapest local petrol, independent property advice and even get rich quick through cake baking, The Rough Guide to Saving and Selling Online will help you save and make cash online. Get savvy today.

My Xbox One Bill Loguidice 2014-05-26 My Xbox One Step-by-step instructions with callouts to colorful Xbox One images that show you exactly what to do Help when you run into problems with Xbox One, Kinect™,

Xbox Live®, or SmartGlass Tips and Notes to help you get the most from your Xbox One system Full-color, step-by-step tasks show how to have maximum fun with your new Xbox One! Learn how to • Set up Xbox One, Kinect, and Xbox Live quickly–and start having fun now! • Personalize settings, gamertags, avatars, gamerpics… your whole Xbox One experience • Start your party, add chat, use built-in Skype, even make group video calls • Capture video of your best gameplay moments with Game DVR • Watch great video from practically anywhere: cable or satellite, DVD, Blu-ray, Netflix, Hulu Plus, Amazon Prime, and more • Play or stream all the music you love • Web surf with Xbox One's supercharged version of Internet Explorer • Use SmartGlass to transform your iPhone, iPad, Android, or Windows 8 device into a second Xbox screen or remote control CATEGORY: Consumer Electronics COVERS: Xbox One USER LEVEL: Beginning-Intermediate

Virtua Fighter 5 Adam Deats 2007-02-10 BradyGames' Virtua Fighter 5 Official Strategy Guide includes the following: -Complete coverage on all 17 fighters, including the two new characters to the series. -Detailed information on character customization. -Expert tips on character match-ups, strengths and weaknesses. -Strategies for each mode of gameplay. Platform: PlayStation 3 Genre: Fighting This product is available for sale in North America only.

The PayPal Official Insider Guide to Mobile Profits Matthew T. Jones 2012 This book helps merchants and developers--entrepreneur, innovator, and enterprise--partner with PayPal Mobile to grow their businesses. * *Provides the first official PayPal Mobile developer guidebook from PayPal Press. *Fully explains PayPal Mobile development products, features, services, and set-up. *Provides helpful PayPal Mobile integration instructions, techniques, and tips. PayPal Press is a new alliance between New Riders and PayPal, addressing the needs of an audience that includes individuals, businesses, non-profits, and developers of applications taking advantage of the first open platform to facilitate the transfer of money. In 'The PayPal Official Insider Guide to Mobile Profits: Make money anytime, anywhere' readers will learn about: * *Initiating PayPal Mobile merchant operations. *Creating and managing PayPal Mobile accounts. *Allowing mobile-based recurring payments. *Facilitating mobile consumer P2P exchanges. *Processing mobile credit card transactions. *Allowing mobile express and guest checkouts. *Enabling mobile send/request/transfer money transactions. *Managing mobile security and fraud filtering. *Offering global mobile payment solutions

Computer Games: The Complete Guide to Computer Games Learning Sean Mintz 2015-09-07 Part of the appeal of video games is the visual eye-candy that splashes across the television screen. But even the addictive imagery is only half of the equation. The remaining half is the magic bestowed upon our eyes when this imagery comes to life. Animation that's controlled by a gamer is all it takes to escape into a different time and place – a time and place brought to you by virtual reality. This ebook will give you not only information on video games, but also on gaming systems like x-box and psp, and also job opportunities as a gamer! GRAB A COPY TODAY!

The Modern Parent's Guide to Kids and Video Games Scott Steinberg 2012-02-01 Nearly 40 years after their invention and a decade after exploding onto the mainstream, video games still remain a mystery to many parents, including which titles are appropriate, and their potential side-effects on kids. Now the answers are at your fingertips. Offering unrivaled insight and practical, real-world strategies for making gaming a positive part of family life, The Modern Parent's Guide to Kids and Video Games provides a vital resource for today's parent. From picking the right software to promoting online safety, setting limits and enforcing house rules, it offers indispensable hints, tips and how-to guides for fostering healthy play and development. Includes: Complete Guides to PC, Console, Mobile, Online & Social Games - Using Parental Controls and Game Ratings - Picking the Right Games - The Latest on Violence, Addiction, Online Safety - Setting Rules & Time Limits - Best Games for All Ages - Essential Tools & Resources. "An essential guide for parents." Jon Swartz, USA Today

The Elder Scrolls IV Peter Olafson 2006 Find Your Path * Detailed maps for every part of the world and every major city, plus special maps for every key section of the main quest. * Specific chapters on how to create your character and maximize your abilities and skills. * Over 300 full-color pages packed with information on everything you need to know about the massive gameworld of Oblivion. * Walkthroughs for every quest in the game, including the main quest, all faction quests, as well as miscellaneous and freeform quests. * Sections on various gameplay systems including stealth, combat, magic, enchanting, alchemy, and more. * Detailed bestiary chapter to help you best deal with the denizens of Tamriel and Oblivion.

Tomb Raider Limited Edition Strategy Guide BradyGames 2013 A SURVIVOR IS BORN When Lara set out to - find the legendary island of Yamatai, it seemed convincing the crew of the Endurance to head into the dangerous area of the sea known as The Dragon's Triangle would prove to be the greatest challenge. Finding the island was only the beginning. Lara must explore, fight, and, above all, survive to escape the island's relentless hold. ONLY IN THE LIMITED EDITION CUSTOM DESIGNED AMULET - This handsome 1.5" painted metal replica of Lara's amulet can be worn on any of your own adventures and is the perfect collectible for any Tomb Raider fan. DOWNLOADABLE CONTENT - CODES FOR MULTIPLAYER CHARACTERS - This Limited Edition Strategy Guide includes codes that unlock two multiplayer characters: Scavenger Scout and Scavenger Executioner PREMIUM HARDCOVER - All of the game tested strategies and multiplayer tips that are included in our Signature Series guide, packaged in a deluxe hard cover with a

superior gloss nish. STRATEGY GUIDE FEATURES · COMPLETE WALKTHROUGH - We lead you step-by-step through the entire game from start to finish—locate and complete every Challenge! · HIGHLY DETAILED SINGLEPLAYER AND MULTIPLAYER MAPS - Our maps pinpoint critical locations in every area. Find each and every collectible, ammo cache, and Challenge Tomb! · COMPREHENSIVE MULTIPLAYER COVERAGE - Expert tactics for each multiplayer mode. · 100% COVERAGE - All of the Challenge Tombs, Achievements, and Trophies, and all of the Secrets and Unlockables for 100% completion.

How To Regulate Thomas A. Lambert 2017-08-31 Markets sometimes fail. But so do regulatory efforts to correct market failures. Sometimes regulations reach too far, condemning good activities as well as bad, and sometimes they don't reach far enough, allowing bad behavior to persist. In this highly instructive book, Thomas A. Lambert explains the pitfalls of both extremes while offering readers a manual of effective regulation, showing how the best regulation maximizes social welfare and minimizes social costs. Working like a physician, Lambert demonstrates how regulators should diagnose the underlying disease and identify its symptoms, potential remedies for it, and their side effects before selecting the regulation that offers the greatest net benefit. This book should be read by policymakers, students, and anyone else interested in understanding how the best regulations are crafted and why they work.

Fable Anniversary Matt Wales 2013-12 * Limited hardcover edition with special foil treatments and gilded pages based on the in-game book. * Bonus eGuide and content accessible through Xbox SmartGlass(tm) * FREE in-game exclusive weapon, 'The Sword of Strategia', so you can truly feel like a Hero. * A Complete Strategy Guide with Secrets Revealed - Incredibly detailed maps with Silver Keys, treasure chests, Demons Doors, and points of interest revealed. * The Making of a Legend - An in-depth look at the creation of one of gaming's greatest franchises, featuring interviews with members of the original Fable team. * From Sketch to Screen - A fascinating look at the art of Fable, tracing the evolution of Albion, its inhabitants, its creatures and its Heroes from early concepts to final design. * Fable's Untold Tales - A tantalising glimpse at some of the stories, creatures and places developed for Fable but lost in the annals of time, featuring never-before-seen artwork and recollections from members of the Fable team. * Experience a Classic - A wonderful re-telling, exploration, and strategies of an instant classic. * A Complete Masterpiece - A must-have for Fable fans and collectors to proudly display.

Hacking the Kinect Jeff Kramer 2012-06-12 Hacking the Kinect is the technogeek's guide to developing software and creating projects involving the groundbreaking volumetric sensor known as the Microsoft Kinect. Microsoft's release of the Kinect in the fall of 2010 startled the technology world by providing a low-cost sensor that can detect and track body movement in three-dimensional space. The Kinect set new records for the fastest-selling gadget of all time. It has been adopted worldwide by hobbyists, robotics enthusiasts, artists, and even some entrepreneurs hoping to build business around the technology. Hacking the Kinect introduces you to programming for the Kinect. You'll learn to set up a software environment, stream data from the Kinect, and write code to interpret that data. The progression of hands-on projects in the book leads you even deeper into an understanding of how the device functions and how you can apply it to create fun and educational projects. Who knows? You might even come up with a business idea. Provides an excellent source of fun and educational projects for a tech-savvy parent to pursue with a son or daughter Leads you progressively from making your very first connection to the Kinect through mastery of its full feature set Shows how to interpret the Kinect data stream in order to drive your own software and hardware applications, including robotics applications